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Course Syllabus: Certificate in Corel Draw

Batch Name: Certificate in Corel Draw

Eligibility: 10th

Course Start: 1st of Every Month

Course Duration: 30 Hours

Course / Modules Paper

Paper
Corel Draw

Paper : *Corel Draw*

1: Getting Started with Corel Draw
1.1 Introduction to Corel Draw
1.2 Features of Corel Draw
1.3 Corel Draw Interface
1.4 Toolbox
1.5 Common Tasks
1.6 Setting up a Page in Corel Draw
1.7 Creating Drawings/Pages

2: Drawing and Coloring
2.1 Starting and Opening Drawings
2.2 Selecting Objects
2.3 Creating Basic Shapes
2.4 Reshaping Objects
2.5 Applying Color Fills and Outlines
2.6 Saving Drawings
2.7 Backing-up and Recovering Files
2.8 Choosing Colors
2.9 Creating Custom Color Palettes

3: Working with Lines, Outlines and Brush Strokes
3.1 Drawing Lines
3.2 Formatting Lines and Outlines
3.3 Closing Multiple Line Segment
3.4 Applying Brush Strokes
3.5 Spraying Objects along a Line
3.6 Drawing Flow and Dimension Lines

4: Drawing Shapes
4.1 Drawing Rectangles and Squares
4.2 Drawing Ellipses, Circles and Arcs
4.3 Drawing Polygons and Stars
4.4 Drawing Spirals
4.5 Drawing Grids
4.6 Drawing Pre-defiend Shapes
4.7 Drawing Using Shape Recognition

5: Working With Objects
5.1 Selecting Objects
5.2 Copy, Duplicate, and Deleting Objects
5.3 Copying Object Properties and Effects
5.4 Positioning Objects
5.5 Aligning and Distributing Objects
5.6 Changing the Order of Objects
5.7 Rotating and Mirroring Objects
5.8 Grouping Objects
5.9 Combining Objects

6: Working With Symbols
6.1 Creating, Editing, and Deleting Symbols
6.2 Using Symbols in Drawings
6.3 Managing Collections and Libraries
6.4 Sharing Symbols between Drawings

7: Filling Objects
7.1 Applying Uniform Fills
7.2 Applying Fountain Fills
7.3 Applying Pattern Fills
7.4 Applying Texture Fills
7.5 Applying Mesh Fills

8: Applying Effects
8.1 Blends
8.2 Distortion
8.3 Contour Effects
8.4 Lens Effects Transparency
8.5 Power Clips

9: Working with Pages
9.1 Specifying the Page Layout
9.2 Choosing a Page Background
9.3 Adding, Renaming and Deleting Pages
9.4 Using Rulers
9.5 Setting the Grids
9.6 Setting up Guidelines
9.7 Setting the Drawing Scale

10: Working with Text
10.1 Adding and Selecting Text
10.2 Changing the Appearance of Text
10.3 Text Tool
10.4 Artistic and Paragraph Text
10.5 Embedding Objects into Text
10.6 Wrapping Text around Object
10.7 Linking Text to Objects
10.8 Aligning and Spacing Text
10.9 Shifting and Rotating Text

11: Working with Bitmaps
11.1 Converting Vector Graphics to Bitmaps
11.2 Adding Bitmaps
11.3 Cropping and Editing Bitmaps
11.4 Applying Special Effects to Bitmaps
11.5 Applying Color and Tone Effects
11.6 Removing Dust and Scratch Mark

12: Publishing to Web
12.1 Preparing Files & Objects for Web Publishing
12.2 Publishing to HTML

13: Publishing to PDF
13.1 Save Document as PDF File
13.2 Reducing PDF File Size
13.3 Preparing PDF Files for a Service Bureau
13.4 Optimizing PDF Files

14: Web Resources
14.1 Importing Files
14.2 Exporting Files